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**Name:** \_\_\_\_\_

**Class Period:** \_\_\_\_\_

## **The Thingamabob Game**

**Directions:** Read the game information below and highlight or underline important information.

**Objective:** Your goal is to become a successful thingamabob company by producing and selling thingamabobs to turn a profit. In addition, you must be aware of how your company is influencing climate change through CO2 emissions from your company's thingamabob production.

### **Company Information**

- Your team has a business producing thingamabobs
- Each team starts out with \$1,000
- It costs \$1 to produce 1 thingamabob
- For every thingamabob your team produces your profit is \$2
- For example, if you choose to produce 200 thingamabobs your profit will be \$200

### **Rewards for Highest Profit**

**1st and 2nd Place:** Candy for every group member

**3rd Place:** Two candy bars split between every group member

**4th Place:** One candy bar to split between group members

**5th Place:** Nothing

**6th Place:** Nothing

**7th Place:** Nothing

### **Environmental Information**

- The world in the thingamabob game begins at **380 Parts Per Million (PPM)**

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- For every **1,000 thingamabob produced 2 Parts Per Million (PPM)** CO2 are put into the atmosphere
  - If the total CO2 production of thingamabobs for ALL groups produces over the trigger number of somewhere between **420 and 460 Parts Per Million (PPM)** **the Earth's environment will be damaged beyond repair, and no one will receive any candy**

**Company Name:**

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**Who is in your company (list each person):**

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**Decide who in your group is each of the following roles and list their name below:**

**Timekeeper (watches the clock and reminds team members of deadlines):**

\_\_\_\_\_

**Group Input Collector (asks each group members opinion on how many thingamabobs to produce each round and helps the group reach a collective decision)\_\_\_\_\_**

**Mathematician (calculates costs and profits for thingamabob production)\_\_\_\_\_**

**Environmental Risk Assessor(assesses risk of thingamabob production based on CO2 PPMs)\_\_\_\_\_**

<b>ROUND 1</b>
<b>Available Capital (\$): \$1,000</b>
<b>Number of Thingamabobs Produced in This Round:</b>
<b>Total Capital (\$) after production:</b>

<b>ROUND 2</b>
<b>Available Capital (\$):</b>
<b>Number of Thingamabobs Produced in This Round:</b>
<b>Total Capital (\$) after production:</b>

<b>ROUND 3</b>
<b>Available Capital (\$):</b>
<b>Number of Thingamabobs Produced in This Round:</b>
<b>Total Capital (\$) after production:</b>

<b>ROUND 4</b>
<b>Available Capital (\$):</b>
<b>Number of Thingamabobs Produced in This Round:</b>
<b>Total Capital (\$) after production:</b>

<b>ROUND 5</b>
<b>Available Capital (\$):</b>
<b>Number of Thingamabobs Produced in This Round:</b>
<b>Total Capital (\$) after production:</b>

**Exit Ticket**

**Answer each question below in 1-2 sentences.**

- 1. Describe what went on in your group. What pressures did you feel?**
  
  
  
  
  
  
  
  
  
  
- 2. What prevented you from caring more about the environmental impact your company was making?**
  
  
  
  
  
  
  
  
  
  
- 3. How does this game resemble real life? What was unrealistic about the game?**

**4. Is the game “rigged”? Could the rules be changed in a way not to lead to climate ruin?**

<b>Emerging (D)</b>	<b>Approaching (C)</b>	<b>Proficient (B)</b>	<b>Advanced (A)</b>
<b>Does not answer all questions.</b>	<b>Answers each question with limited insight on the game.</b>	<b>Fully and completely answers the question with insights from the game.</b>	<b>Proficient + demonstrates a thorough and nuanced understanding game through thoughtful insights.</b>